



# 2013 National Scout Jamboree



## Adventurers Wanted!

Get ready! The 2013 National Scout Jamboree is coming and it ain't your father's jamboree! We're talking seriously high adventure— Whitewater rafting, zip-lining, rappelling, mountain biking, hiking – with 50,000 of your closest friends at the brand new Summit Bechtel Reserve in the wilds of the New River Gorge National River Area, West Virginia. **2013 JAMBOREE – WILL DELIVER A WORLD-CLASS PROGRAM:**

- Program will be more diverse, more intense, and have a higher energy level than previous jamborees.
- Jamboree will engage participants on a more intense program level in areas of interest to them.
- Program will be available from daylight to dark.
- New Jamboree Trek program.
- Merit badges connected to program areas rather than a "merit badge midway."
- Arena shows designed to entertain and inspire youth members.

The Flint River Council's contingent will consist of three Boy Scout Troops and one Venture Crew. The time to act is now – **all four units are registering! [The First unit is filling up now!](#)**

**Needed:** 108 Boy Scouts; 8 Crew Members; 14 Adults

**When:** National Scout Jamboree – 15 July – 24 July 2013

**Where:** Summit Bechtel Reserve – 4<sup>th</sup> BSA High Adventure Base

**How:** Registration – now Open – visit [www.bsajamboree.org](http://www.bsajamboree.org).

**Cost:** **\$1200** – can be offset by selling Camp Cards and Pop Corn as fund raisers

GO BIG.  
**GET WILD.**

After completing the on-line registration, bring your "Request to Attend" and \$100 deposit to the council service center. Scouts and Venturers will be added to the contingent on a "first come, first served" basis after their application is approved. Adult leader selection will be completed in late 2011 after review of application and interviews.

## SCOUT PARTICIPANT QUALIFICATIONS

Scouts and team members must have a current BSA membership with a Boy **Scout troop** or **Varsity Scout** team.

- Must have a current BSA membership with a Boy Scout troop or Varsity Scout team.
- Must be at least First Class Scouts.
- Must be at least 12 years of age by the first day of the jamboree or an 11 year old that has graduated the 6th grade, but has not reached their 18th birthday by the last day of the jamboree.
- Be approved by the unit leader and local council.
- Participate in a pre-jamboree training experience.
- Have filed a Jamboree Personal Health and Medical record with the council jamboree committee before the pre-jamboree training.
- Submit all registration fees per the local council's payment schedule.

## VENTURING PARTICIPANT QUALIFICATIONS:

- Crew members must have a current BSA membership with a **Venturing crew**.
- Must have graduated the 8th grade or be at least 14 years of age by the first day of the jamboree, but have not reached their 21st birthday by the last day of the jamboree.
- Participate in a pre-jamboree training experience.
- Be approved by the unit leader and local council.
- Have filed a Jamboree Personal Health and Medical record with the council jamboree committee before the pre-jamboree training.
- Submit all registration fees per the local council's payment schedule.



## SCOUTMASTER QUALIFICATIONS: Scoutmasters, First, Second and Third Assistant Scoutmasters must meet the following:

- Must have a current BSA membership with a Boy Scout troop or Varsity Scout team.
- Scoutmasters and First Assistant Scoutmasters must be at least 21 years of age by the first day of the jamboree.
- Second Assistant Scoutmasters must be at least 18 years of age by the first day of the jamboree.
- Third Assistant Scoutmasters must be at least 18 years of age by the first day of the jamboree but not yet 21 years of age by the last day of the jamboree.
- Scoutmaster applicants must be currently serving as a Scoutmaster or Varsity Coach.
- For Second and Third Assistant Scoutmasters, be currently serving in any adult troop or team leadership position.
- Scoutmaster applicants must have completed Scoutmaster or Varsity Scout Coach leader specific training.
- All adult leaders must complete Youth Protection Training within one year of the first day of the jamboree.
- All adult leaders must be able to serve as a role model of physical fitness. Have participated in the pre-jamboree training experience.
- All adult leaders must have filed a Jamboree Personal Health and Medical record with the council jamboree committee before the pre-jamboree training.
- All adult leaders must be approved by the local council.
- All adult leaders must submit all registration fees per the local council's payment schedule.

## VENTURING ADVISOR QUALIFICATIONS: Venturing Advisors must meet the following requirements:

- Must have a current BSA membership with a Venturing crew.
- Be at least 21 years of age by the first day of the jamboree.
- Completed Venturing Leader Specific training.
- Completed Youth Protection training within one year of the first day of the jamboree.
- Be actively serving as a crew Advisor or Associate Advisor.
- Be able to serve as a role model of physical fitness. Have participated in the pre-jamboree training experience.
- Have filed a Personal Health and Medical Record before the pre-jamboree training with the council jamboree committee.
- Be approved by the local council.
- Submit all registration fees per the local council's payment schedule.

GO BIG  
GET WILD.™

## Volunteer Adult National Jamboree Staff (8000-1000 are required to support the Jamboree):

- Same requirements as Scoutmaster Qualifications for all adult leaders.
- **Areas needing Adult Volunteers:** Administration, Logistics, High Adventure, Displays and Exhibits, Merit Badges, Jamboree Trek, Media, Religious, Technology, Visitor Support, Scout & Subcamp Operations,
- Opportunity to work Full Jamboree or just first half or second half with a prorated Jamboree Fee.
- Volunteer early and the position you want!