

Flint River Council

Order of the Arrow Ini-To Lodge 324



2020 Leaders Guide

WHO: All Scout Troops and Venture Crews from the Flint River Council are invited. Webelos are invited as long as they are camping with a sponsoring troop, and follow guidelines.

WHAT: The annual Klondike Campout. Winter camping at its best. Fun events. Show off Scout winter skills. The traditional Sled Race.

WHEN: Friday, Saturday, and Sunday; January 24 -26, 2020. Registration begins at 4:00 pm Friday at the Lawhorn Scout Base Flint River Adventure Area River Experience Center

WHERE: Lawhorn Scout Base Flint River area Primitive Area, located on the Flint River behind the River Experience Center, same place as prior years.

HEADQUARTERS: River Experience Center Porch (White House)

WHY: Just for FUN! The joy of winter camping, and a great time.

COST: \$8.00 per person, which covers the patch, program, cracker barrels, awards, and operating costs. *(Patches distributed to the paying Adult Leader at check-in)*



Registration

Please complete and use the attached registration form. *You will receive your patches upon checking in.* **Troops are requested to pre-register** by filling out the form ahead of time and mailing it to the Flint River Council office in Griffin or using the **Doubleknot web registration form** from the Flint River Council website, <http://www.flintrivercouncil.org/>. Generally, registration will be by troop, however individual registrations will be accepted. ****COMING BACK FOR 2020** while registering for general registration, please be sure to register for Saturday lunch, you can choose from 1 hamburger or 2 hot dogs. All meals come with a bag of chips and a drink. We will give you tickets for each meal in your Saturday morning packet during flags.**

Camping:

There is ample camping space available, however, expect your neighbors to be close! Sites are first come first served; you can camp anywhere on reservation property **except the central field which will be the event area and in the grass parking areas.**

Campsite Access and Parking:

Troops are limited to one trailer or pickup truck in the campsite. You may drop off gear, but please remove extra vehicles **immediately**. Passenger vehicles will not be allowed, temporary access to the campsites will be for gear drop off only, and you will be allowed only one vehicle at a time into the camp area. A scout is courteous, let others have the space. **Park:** Vehicles will park in the parking lot across from the front of the River Experience Center. The entrance is directly across from the River Experience Center driveway. DO NOT enter the field any other way... once someone drove over the water line and we had NO WATER all weekend. **NO CAMPING IN THE PARKING LOT**



Weather:

This is a rain or shine event. So be prepared! It can also be bitterly cold, so please prepare your scouts.

Fires/Firewood:

Ground fires are permitted only in the permanent fire pits. All other fires must be in a fire barrel that you bring. Also, bring your own firewood and charcoal. Winter camping is also a great time to pull out the Coleman and Dutch ovens.

Water:

Freeze proof water spigots are at the metal building behind the River Experience Center. Ask the staff to show you. Expect to carry water containers 200 yards. A wagon or cart comes in handy.

There will also be water available at the bathhouses for water needs.

Portable Toilets.

Port-a-potties will be on site. The women's toilet is NOT for use by male scouts. Based on past experience, it is important that Leaders impress on scouts what "a scout is CLEAN" means, and how it applies to port-a-potty etiquette.

Health and Safety: Troops will generally be responsible for the health and safety of their own scouts. Please have a full first aid kit, with triangle bandages and splinting material for each patrol. Staff will assure that events are planned and run in a safe manner. This is a youth run event. All staff members will be wearing their OA sash or OA T-shirt. They all have assigned jobs. Please comply with their requests.

Watch the weather forecast and be sure that your scouts are prepared... and things will be FUN!

Other: The River Experience Center will be closed during this event.

Camp Wide Game: Will test scout skills, creativity, and ingenuity. Further instructions given at camp.

Ini-To 324, your sponsor

The Ini-To Lodge of the Order of the Arrow sponsors this event in order to promote camping and teach camping skills. Having fun is highly important and having fun on a cold weather campout depends a lot on learning to be safe and warm in cold weather. There will be opportunities to meet your lodge officers, get to know them and get to know more about what the OA lodge does.

Lodge members; Lodge flaps and other items will also be available, and it's a great time to pay your **\$15** annual dues if you haven't done so already.

Trading Post: TBD at Cracker Barrel.

Awards

There will be a first place prize for each activity and first place prize overall.

Contact

This event is sponsored by the Ini-To Lodge. Your email will be forwarded to the youth in charge, so send your questions to Lodge Adviser Sam Strawbridge srs53@bellsouth.net

Klondike 2020 Schedule

Friday

Arrive 4:00 p. m. - 8:30 p.m. Check In / Registration- WHITE CANOE building Bring the completed Klondike Registration Form and registration fees.

9-9:30p.m. Cracker Barrel – Flint River Dining Hall

At this gathering the final information and program details will be presented.

Please have the Senior Patrol Leader or designee, one OA member [if SPL is OA member that will be fine], one Adult Leader attend. Refreshments served.

9:30p.m. OA Staff Meeting – Flint River Dining Hall (immediately after cracker barrel)

11:00 p.m. Lights Out

Saturday

8:00 a.m. Colors

9:00 a.m. Klondike Events (Camel Run 1st activity at flag pole)

(Each patrol/unit issued a schedule rotation at colors- See schedule next page for event times.)

9:00 a.m. – 12:00 pm Archery/ B.B Shoot Championship

Pick your units best Archer and shooter for skill and accuracy.

9:00 a.m. – 5:00 p.m. Camp Wide Game (Find Mortimer J. Moose at will notify your unit leader Buddy system)

12:00 p.m. Lunch Break (Bring your ticket to the Rendezvous area to receive your prepaid meal)

1:00 p.m. – 3:00 p.m. Klondike Events

3:00 p.m.-5:00 p.m. down time/ Finish Events/ Start Dinner

5:00 p.m. Camp Wide Game Deadline (show Al or David)

6:00- Flag Ceremony

7:00 p.m. Campfire: Thunderbird Productions/ Award Presentations/Call Out (At the cauldron/ Event field).

9:45 Brotherhood: Those members wishing to seal their membership

11:00 p.m. Lights Out / Taps

Sunday

9:00 a.m. Vespers - A Scout is reverent, let's see 100% participation Sunday AM's service. If you have Chaplain's aides that can assist, ***Thunderbird Productions at the Event Field.***

Check out Each unit will close out after vespers at the White House. OA Representative will inspect their campsite so leave it better than you found it! Once your unit is checked off, the Official Klondike Participation Ribbon will be presented.

By train, plane, automobile or foot all are invited.



Planes the only way penguins will fly to the Klondike

2020 Schedule of Events

Events 9:00-12:00/ 1300- 1500 unless noted

By the old climbing wall in the field:

To make this flow smoothly, the troop with the most patrols or scouts should start here. In this way, they can get four events complete in an hour then head to the open field. The other troops should have the other events complete opening up the spots.

Log Pull

(Sponsored by Ronotohatchi Chapter)

You will need to know the timber hitch and the bowline or be a quick study.
(There will be five or so copies of the QRC for the knots to review if necessary.)

Egg Drop

(Sponsored by Ronotohatchi Chapter)

Test your knowledge of physics at this station.
(Chapter has this one down. All eggs will stay with the Chapter to provide for food safety.)

Paper Cup Challenge

(Sponsored by Ronotohatchi Chapter)

Build a fire....it's that easy. Bring Matches
(Four troops per 15 minutes. Three Scouts maximum from each troop but one scout per troop can participate. The Troop will bring their own kindling/ natural fire material- NO ACCELERANTS ALLOWED! Only three matches will be allowed. The water has to boil.)

By the fence at the edge of field:

First Aid Relay

(Sponsored by Echota Chapter)

Test your first aid knowledge in a fun and exciting relay.

Brown Sea Basketball

(Sponsored by Echota Chapter)

Test your skills from the hardwood court to this scout camp version of shooting some hoops.

Klondike Gold Rush

(Sponsored by Coweta Chapter with all equipment)

The migration by an estimated 100,000 prospectors to the Klondike region between 1896 and 1899. Gold being discovered on August 16, 1896, when news reached Seattle and San Francisco the following year, it triggered a stampede of prospectors. Some became wealthy, but the majority went in vain. In celebration of this a member of each patrol will get to pan for gold.

You will get WET on this ride.

A ton of stuff and what do you get?

(Sponsored by Coweta Chapter with all equipment)

In the past it was required an expedition had the essentials to start on the trek. The mandatory equipment weights a ton. In the spirit of this fact, this event requires the troop/ patrol to get their assigned equipment on their sled through the obstacle course.

A Dozen Americans

(Sponsored by Coweta Chapter with all equipment)

Can your patrol/troop history buff identify these historically significant Americans on sight?

Patrol Snow Skis

(Sponsored by Coweta Chapter with all equipment)

All patrol/troop members are snowshoe hiking together. On signal the SPL or patrol leader directs them in this timed event.

Thin Ice

(Sponsored by Coweta Chapter with all equipment)

All patrol/troop members are throw out rope to get buddy off the ice.



The town mascot, Big Beaver – demonstrating proper siting technique.

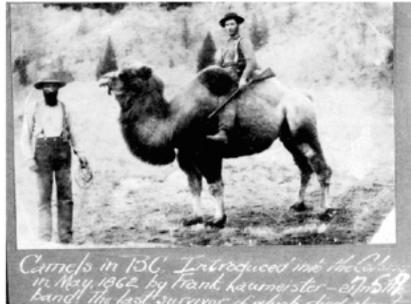
Pulp Wood Toss

(Sponsored by Coweta Chapter with all equipment)

The international rules of the World Championship Cow Chip Throwing Contest or, as the locals refer to it, Cow Chip, held each year in Beaver, Oklahoma have been modified as shown below:

1. Corral must be safe distance from spectators and only competing athletes, event judge and timer are permitted inside.
2. The throwing pit dimensions will be measured from the inside of the stakes: (19.5 feet) with (4ft) between stakes for pits.
3. Pulp sticks length must be (4ft). All sticks should be new at start of day. Two (2) spare sticks should be available if needed.
4. Pulp sticks should weigh between (28-39 lbs). Scales should be available to verify weight.
5. The Event Judge must confirm that CILA safety rules are being adhered to prior to each team starting the event. The event will not begin if there is missing safety gear.
6. Each competitor will throw four (4) sticks in pre-determined order. Each competitor must throw all sticks.
7. The starting signal is: Timers ready, Competitors ready, 3-2-1-GO.
8. Starting prior to GO will result in a disqualification.
9. A score is counted when any part of a pulp stick lies between the stakes after all sticks thrown have come to rest.
10. Competitors must be behind the stakes when throwing or receiving the sticks. If your foot breaks the plane, a violation occurs and the throw is discounted.
11. No practice throws or pulp hooks permitted.
12. Each stick must be pulled back across the plane before they can be thrown. Any sticks thrown prior will be discounted.

**CARIBOO CAMELS (Morning immediately after flag raising)
(Sponsored by Coweta Chapter)**



The Cariboo camels were a number of camels that arrived in British Columbia as pack animals. The Bactrian camels were used on the Douglas Road and the Old Cariboo Road in 1862 and 1863 to haul freight during the Cariboo Gold Rush. Although the experiment was a failure, the Cariboo camels retained an almost legendary status in local popular culture.

Run your camel (buddy) to the mid-point and then let him have a rest on the way back (on you) in this timed race.

(First event after flag raising)

2020- Stalking id of tracks

The Stalking merit badge was one of the original 57 merit badges issued by the Scouts of America in 1911. Stalking replaced the 1910 Stalker "Badge of Merit". It was temporarily reissued as Tracking under the 2010 Historic Merit Badge Program.

Gone in 60 seconds- because this is how long you have to identify the animal tracks.

**Bucket brigade to put out the Port Valdez fire
(Sponsored by Coweta Chapter with all equipment)**

The 1964 Alaska earthquake, the strongest earthquake ever recorded in North America, struck Alaska's Prince William Sound, about 74 miles southeast of Anchorage. When the earthquake struck, seismic waves caused soil liquefaction and a portion of the delta slumped into Port Valdez, taking much of the port's resources, living and otherwise, with it. The delta slump triggered a local tsunami which destroyed almost anything left standing and ruptured the Union Oil Company's oil tanks, igniting a massive fire.

Fire brigade with troops using allotted buckets to put out a fire.

**Crosscut Saw
(Sponsored by Coweta Chapter)**

Two competitors use a crosscut saw to slice their way through, in just a few seconds, a horizontally fastened block. Crosscut sawing is a true test of the competitor's teamwork and strength.

**Sled Race (Afternoon)
(Sponsored by Coweta Chapter) Heat race line up by 1300 to start four sleds at a time. Should take 10 minutes for four sleds new heat every ten minute for multiple sleds in each heat.** This is a timed race, starting at 1p.m. with a new heat every ten minute for multiple sleds in each heat. ANY SLED DESIGN WILL BE ACCEPTABLE, as long as one scout is on board and no more than five are pulling. (No wheels or propulsion systems other than Scouts shall be allowed) BE PREPARED! Some troops have extra sleds, so don't be afraid to borrow one. A penalty of one minute will be allotted to any troop breaking the serum.

The scouts will simulate the most famous event in the history of Alaskan mushing, the 1925 serum run to Nome, also known as the "Great Race of Mercy." A large diphtheria epidemic threatened Nome, and Nome's supply of antitoxin had expired and Doctor Curtis Welch refused to use it. They then proceeded to send out telegrams looking for a fresh supply of antitoxin. The nearest antitoxin was found to be in Anchorage, nearly one thousand miles away. The only way to get the antitoxin to Nome was by sled dog, due to unusable planes and ships. The Norwegian Gunnar Kaasen and his lead dog Balto, arrived on Front Street in Nome on February 2 at 5:30 a.m., just five and a half days later. The two became media celebrities, and a statue of Balto was erected in Central Park in New York City in 1925, where it has become one of the most popular tourist attractions.

(The event will be on dirt, snow, ice, mud or grass depending on weather conditions. Any asphalt touched will be my mistake of the musher. The location will be announced at the cracker barrel. Each patrol/unit will race as they line up at 1 p.m.)

**Wrist Rockets (end of field)
(Sponsored by Tussahaw Chapter)**

Test your throwing skills

(The WEBELOS will start shooting at **900**. WEBELOS only event. Four colored spots on box with different points so no ties.)

Throwing Tomahawks (end of field)

(Sponsored by Echota Chapter)

Test your throwing skills.

Scout Archery/ B.B Shoot Archery/B.B. Shoot-(Morning)

(Sponsored by Tussahaw Chapter)

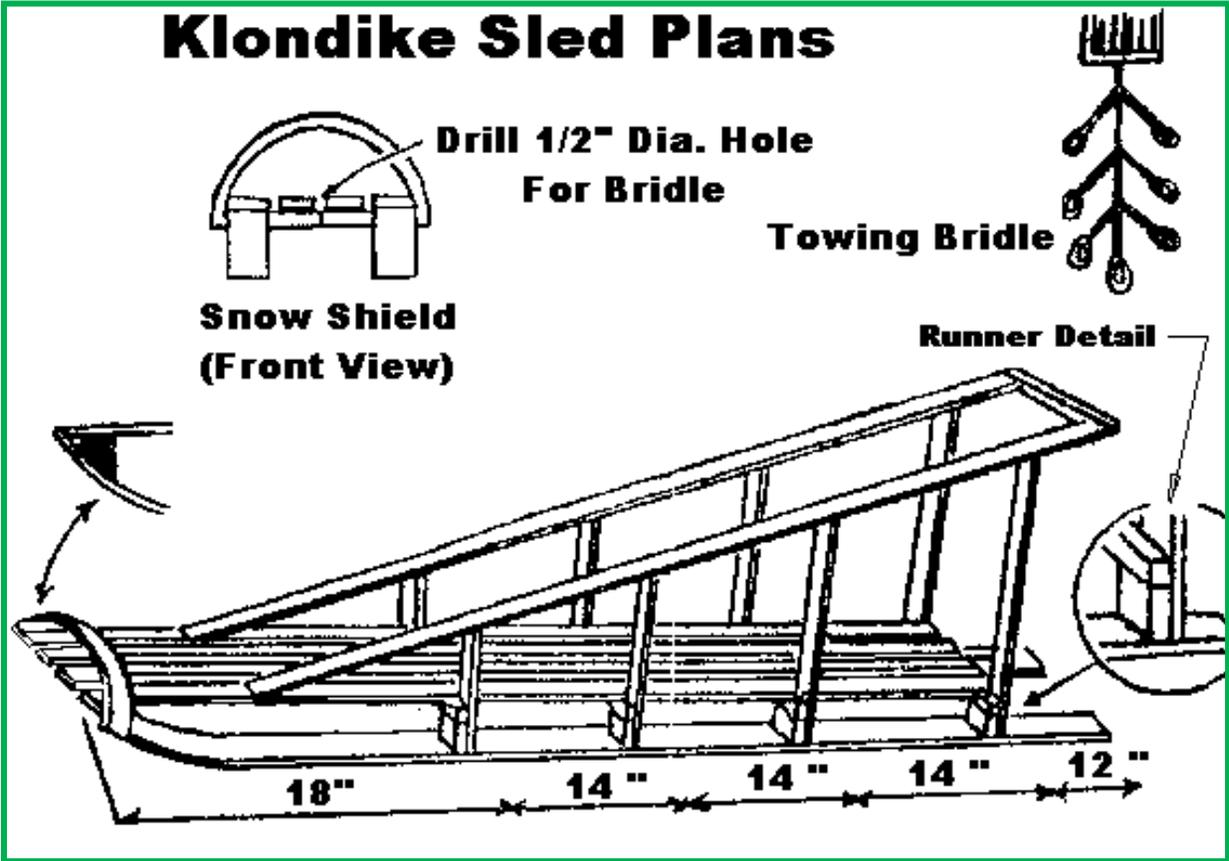
Pick your units best Archer and shooter for skill and accuracy. They are to be at the range at 900. WEBELOS will have rotation after 1030 until 1145. Sm can shoot 1145 until 1230.

After afternoon events are over playing pickup touch football / ultimate, Frisbee will be allowed. However, a few adults will be needed at area to watch so it stays touch.

Camp Wide game!

Find Mortimer J. Moose but first notify your unit leader and use Buddy system. 6:30 p.m. Camp Wide Game Deadline but can show catch to Al or David anytime Saturday before deadline. Note do not provide Mortimer with batteries or he will serenade you with his out of tune song.





The above is for demonstrative purposes- your results may vary



RULES AND REGULATIONS:

- The Scout Oath and Law will Guide all activities and individual behavior.
- Observe the OUTDOOR CODE
- Minimize Site Impact
- Clean up after yourself, especially the port-a-potty
- Observe the “Guide to Safe Scouting”
- Scouts are not allowed in the Parking Area unless accompanied by an adult or an OA staff member. Violators will be asked to leave the Klondike.
- The Scout Uniform is appropriate attire for all activities. Class A uniform should be worn for the Cracker Barrel, Flag Ceremony, Campfire Program, and Worship Service. Class B uniform may be worn at all other activities.
- Senior Patrol Leaders and your Troop OA Representative will be responsible for communications between the OA staff and your troop. The SPL and his assistants are responsible for getting patrols to activities on schedule.
- At least one adult leader per 10 scouts camping (minimum of 2 adults per troop)
- Remove your own trash and leave your site better than you found it.
- Troop OA Reps may ask your troop to perform some service function, such as flag ceremonies etc. We encourage troop OA members to step forward and assist the troop OA rep with these assignments.
- No provision is made for cub scouts... this is a Scout event! Webelos are encouraged to attend as troop guests as part of their troop visitation/campout requirement. Please follow all Webelos guidelines – Troops are to plan Webelos event/activities, separate from the Klondike events.
- No boom boxes, radios, or Games. Respect quiet time

Need to Bring:

- Bring everything you need to start and build a real fire... skills will be demonstrated, not discussed.
- 10 Scout essentials

Survey: Please take a few moments to complete & turn in your Klondike Participant’s survey found in this guide, turn in as you are checked out, and pick your participation ribbon.



Klondike 2020 Registration

Troop / Crew #: _____

Scoutmaster: _____

Patrol: _____ Patrol: _____ Patrol: _____

Patrol Leader: _____ Patrol Leader: _____ Patrol Leader: _____

_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

Patrol: _____ Patrol: _____ Patrol: _____

Patrol Leader: _____ Patrol Leader: _____ Patrol Leader: _____

_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

Adults: _____

Number of hamburger meals

Number of hot dog meals

Total Scouts: _____

Total Adults: _____

Total Attending: _____

X \$ 8.00 each = _____

X \$ 7.00 meal each = _____

Paid: _____

Advance (Reservations Requested

Double knot Online Registration at <http://www.flintrivercouncil.org>



Imposter -Elk

2020 Klondike Participant Survey

Unit#: _____

Please have your Scouts rank each of the following from 0 – 5, 5 being the highest.

- | | |
|------------------------|---------------------|
| _____ Camp site | _____ Parking |
| _____ Events | _____ Registration |
| _____ Campfire program | _____ Communication |
| _____ Creativity | _____ Facilities |
| _____ Prizes | _____ Weather |

The best activity (one or more) you participated in was: _____.

Please provide any additional comments, areas we could improve upon, what you liked the best, like least.

Thank you for your participation & support of this year's Klondike.



Brotherhood Membership

For 100 years, the Order of the Arrow (OA) has recognized Scouts and Scouters who best exemplify the Scout Oath and Law in their daily lives. This recognition provides encouragement for others to live these ideals as well. Arrow men are known for maintaining camping traditions and spirit, promoting year-round and long-term resident camping, developing leaders, and providing cheerful service to others. OA service, activities, adventures, and training for youth and adults are models of quality leadership development and programming that enrich, support, and help to extend Scouting to America's youth.

Mission

The mission of the Order of the Arrow is to fulfill its purpose as an integral part of the Scouts of America through positive youth leadership under the guidance of selected capable adults.

Purpose

As Scouting's National Honor Society, our purpose is to:

Recognize those who best exemplify the Scout Oath and Law in their daily lives and through that recognition cause others to conduct themselves in a way that warrants similar recognition. Promote camping, responsible outdoor adventure, and environmental stewardship as essential components of every Scout's experience, in the unit, year-round, and in summer camp.

Develop leaders with the willingness, character, spirit and ability to advance the activities of their units, our Brotherhood, Scouting, and ultimately our nation.

Crystallize the Scout habit of helpfulness into a life purpose of leadership in cheerful service to others.

Brotherhood Membership

After 6 months of service as an Ordeal member and after fulfilling certain requirements, a member may take part in the Brotherhood ceremony, which places further emphasis on the ideals of Scouting and the Order. Completion of this ceremony signifies full membership in the Order of the Arrow.

Meet with our Lodge secretary, become a full member
(Find him at the trading post)

Saturday evening Call Out ceremony

There will be a Call Out ceremony at the Saturday evening campfire. Please have your unit election forms ready to turn in on Friday evening check-in. If needed, we can arrange a unit election for your troop.

The events are at the river experience area- bottom left corner on map.

